




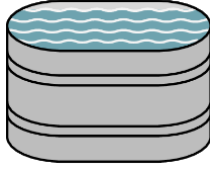








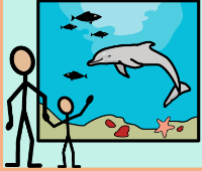


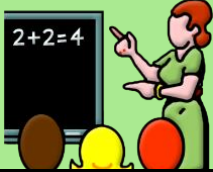












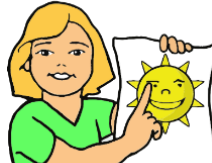










Core Language – Aquarium

Language Board – Unity

I 	yes 	awesome 	ocean animal 	water 	tank 	no (not) 	ship 
you 	is 	feel/touch 	work 	on 	what 	aquarium 	all done 
it 	teach 	learn 	like 	go 	more 	funny 	stop 
he 	look 	breathe 	up 	do 	out 	show 	help 
she 	not 	rescue 	different 	down 	biologist 	in 	off 